



4.10.2023
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Esports Overnight

By Maggie Rose

BARBERTON, Ohio — On Friday, March 31st, over 30 student athletes from the Barberson High School esports team spent the night in the Barberson Public Library honing their gaming skills.

Athletes in the esports program must maintain the same level of academic achievement as other sports players. Taylor Kane, the program's director says this is an opportunity for the students to get together, bond, socialize, and practice their skills.

Thanks to a joint grant between the Barberson Public Library and Barberson High School the Library houses six high-end gaming computers in a space dedicated to the esports students. Esports students frequent the Library after school and on weekends to practice gaming. The Barberson High School esports Fortnite team took 3rd in the State this fall. Esports has provides collegiate scholarship opportunities, promoted critical thinking, and created opportunities for gamers to participate in team sports.

